Notice of Exemption

Fee Exempt per Government Code Section 6103

To:

Office of Planning and Research P.O. Box 3044, Room 113 Sacramento, CA 95812-3044

From: Dept. of Water Resouces San Luis Field Division, 31770 Gonzaga Rd. CA 95322

Lead Agency: California Department of Water Resources

Project Title: California Aqueduct Reach 2B Erosion Repairs

Project Location City & County: Stanislaus and Merced Counties

Project Location - Specific: Erosions will be repaired throughout Reach 2B of the California Aqueduct (Aqueduct). The northernmost location is at milepost (MP) 46.20, about 3.10 miles west of the community of Crows Landing; the southernmost location is at MP 70.82, which is at O'Neill Forebay.

Description of Nature, Purpose, and Beneficiaries of Project: Embankment erosions in Reach 2B will be collapsed, filled, and sequentially compacted until all the available eroded material onsite has been used. If additional fill is needed, material will be transported from existing San Luis Field Division stockpiles. After the erosions are completely filled, they will be compacted. The embankments will be recontoured to the original slope. This work will be completed annually. State Water Project users will benefit.

Exempt/Suspend Status:

☐Ministerial (§21080[b][1]; 15268	3) - (
☐Declared Emergency (Proclama	ation of a State of Emergency Due to	Drought)
☐Emergency Project (Public Res	ources Code §21080[b][4]; California	a Code of Regulations §15269[c])
⊠Categorical Exemption: 15301 (Existing Facilities)	
☐Statutory Exemptions:		
Reasons Why Project Is Exempt: Aqueduct embankment in Reach 2B, as and will not increase the capacity or use Name of Public Agency Approvin	s needed. Repairs are necessary to p e of it. Categorical Exemption 15301	rotect the integrity of the Aqueduct (Existing Facilities) applies.
Contact Person: Frank Ruiz		(209) 827-5134
Signature	Date: 8/6/20	Title: <u>UC Supervisor</u>
Signed by Lead Agency	Governor's Office of Planning & Res	search
☐Signed by Applicant	Aug 06 2020	

STATE CLEARINGHOUSE