Notice of Exemption

To:Office of Planning and Research
For U.S. Mail:
P.O. Box 3044
Sacramento, CA 95812-3044

Street Address: 1400 Tenth Street Sacramento, CA 95814 From:

Department of Fish and Wildlife Region 1 - Northern 601 Locust Street Redding, California 96001



State Clearinghouse Number:

Project Title: Issuance of Lake or Streambed Alteration Agreement No. 1600-2019-0925-R1, Culvert Replacement on Unnamed Tributary to Wilson Creek

Project Location (include county): The project is located on an unnamed tributary to Wilson Creek in Trinity County, CA; T5S, R7E, section 20, Humboldt Base and Meridian, Lake Mountain U.S. Geological Survey (USGS) quadrangle, County Assessor's Parcel Number 022-240-21-00, 395 Old Schoolhouse Road, Zenia.

Project Description: The California Department of Fish and Wildlife has executed Lake and Streambed Alteration Agreement number 1600-2019-0925-R1, pursuant to Section 1602 of the Fish and Game Code to Nickolay Tchapov.

The project consists of the maintenance and direct replacement of two single-culvert stream conveyances on unnamed ephemeral tributaries to the Trinity River, and the replacement of one single-culvert conveyance with a vented ford.

Public Agency Approving Project: CALIFORNIA DEPARTMENT OF FISH AND WILDLIFE

Person or Public Agency Carrying Out Project: Nickolay Tchapov

Exempt Status:

	Statutory Exemption.
\boxtimes	Categorical Exemption.

Reasons why project is exempt: The California Department of Fish and Wildlife has determined that the Project is categorically exempt from review under CEQA pursuant to California Code of Regulations, Title 14, Article 19, Section 15301. The project consists of the operation, repair, and minor alteration of existing private facilities and topographic features that involves negligible or no expansion of current use.

CDFW Contact Person: Matt Mitchell, Environmental Scientist (530) 225-2103

Signature: Date: 2 13 20 Adam McKannay Interior Cannabis and LSA Permitting Supervisor	
Date received for filing at OPR:	